MULTIMEDIA IN SPEECH AND LANGUAGE DEVELOPMENT

(1) GENERAL

SCHOOL	HEALTH SCIENCES	HEALTH SCIENCES		
ACADEMIC UNIT	SPEECH LANGUAGE THERAPY			
LEVEL OF STUDIES	Undergraduate Program (Level 6)			
COURSE CODE	slt – 54	SEMESTER 5		
COURSE TITLE	MULTIMEDIA IN SPEECH AND LANGUAGE			
	DEVELOPMENT			
INDEPENDENT TEACHING ACTIVITIES				
if credits are awarded for separate components of the		WEEKLY		
course, e.g. lectures, laboratory exercises, etc. If the credits		TEACHING	G CREDITS	
are awarded for the whole of the course, give the weekly		HOURS		
teaching hours and the total credits				
Lectures		2	4	
Laboratory Exercises		1		
COURSE TYPE	Specialised general know	ledge		
general background,				
special background, specialised				
general knowledge, skills				
development				
PREREQUISITE COURSES:				
LANGUAGE OF INSTRUCTION	Greek & English			
and EXAMINATIONS:				
IS THE COURSE OFFERED TO	Yes			
ERASMUS STUDENTS				
COURSE WEBSITE (URL)	http://moodle.ioa.teiep.gr/course/view.php?id=12			

(2) LEARNING OUTCOMES

Learning outcomes

The course learning outcomes, specific knowledge, skills and competences of an appropriate level, which the students will acquire with the successful completion of the course are described.

Consult Appendix A

- Description of the level of learning outcomes for each qualifications cycle, according to the Qualifications Framework of the European Higher Education Area
- Descriptors for Levels 6, 7 & 8 of the European Qualifications Framework for Lifelong Learning and Appendix B
- Guidelines for writing Learning Outcomes

The course is a specialised general knowledge course in the Applied Informatics Area focusing on multimedia and its use in speech development. The aim of the course is to familiarize students with the basic concepts and technologies of multimedia, introducing the multimedia main elements, which are text, images, sound, animation and video in order to understand the creation process of multimedia exercises for the development of speech and language abilities.

Upon successful course completion the student will be able to:

- understand and list the basics of multimedia main elements, text, image, audio animation and video editing (Levels 1 & 2: Knowledge/Remembering & Understanding)
- uunderstand and be familiar with software apps enabling text, image, audio, motion and

video editing (Levels 1, 2, 3 & 5: Knowledge Knowledge/Remembering, Understanding, Applying & Creating)

• be able to manage them and create interactive multimedia exercises to develop speech and language material adapted to the individual's needs (Levels 3-6: Applying, Analysing, Creating & Evaluating).

General Competences

Taking into consideration the general competences that the degree-holder must acquire (as these appear in the Diploma Supplement and appear below), at which of the following does the course aim?

Search for, analysis and synthesis of data and information, with the use of the

necessary technology Adapting to new situations

Decision-making

Working independently

Team work
Working in an international environment

Working in an interdisciplinary

environment
Production of new research ideas

Project planning and management

Respect for difference and multiculturalism Respect for the natural environment Showing social, professional and ethical responsibility and sensitivity to gender issues

Criticism and self-criticism

Production of free, creative and inductive

thinking

..... Others...

- Search for, analysis and synthesis of data and information, with the use of the necessary technology
- Adapting to new situations
- Working independently
- Team work
- Working in an international environment
- Working in an interdisciplinary environment
- Project planning and management
- Criticism and self-criticism

(3) SYLLABUS

- 1. Introduction to multimedia
- 2. Text, Hypertext and Hyperlinks
- 3. Digital Image
- 4. Digital Sound
- 5. Animation
- 6. Digital Video
- 7. Image processing
- 8. Edit sound
- 9. Edit video
- 10. Creating Multimedia
- 11. Design and Development of Multimedia Applications

- 12. Development of multimedia exercises
- 13. Verification and validation of multimedia material

(4) TEACHING and LEARNING METHODS - EVALUATION

DELIVERY

Face-to-face, Distance learning,

Face-to-face & blended learning supported with online educational material.

USE OF INFORMATION AND COMMUNICATIONS TECHNOLOGY

Use of ICT in teaching, laboratory education, communication with students

- Use of ICT in teaching, laboratory education,
- Communication with students via email, messager, facebook, moodle etc.
- Laboratory education supporting the understanding of creating multimedia material
- Support with blended learning using the learning management system moodle and a webpage accommodating online educational material for this course
- Posting course-grades through the online course management platform of the UOI

TEACHING METHODS

The manner and methods of teaching are described in detail. Lectures, seminars, laboratory practice, fieldwork, study and analysis of bibliography, tutorials, placements, clinical practice, art workshop, interactive teaching, educational visits, project, essay writing, artistic creativity, etc.

The student's study hours for each learning activity are given as well as the hours of nondirected study according to the principles of the ECTS

Activity	Semester workload
Lectures	26
Laboratory	8
Group work in a	20
project	
Study and analysis of	10
bibliography	
Personal	36
Study/Evaluation	
Course total	100

STUDENT PERFORMANCE EVALUATION

Description of the evaluation procedure

Language of evaluation, methods of evaluation, summative conclusive, or multiple choice questionnaires, short-answer questions, openended questions, problem written work, solving, essay/report, oral examination, public presentation, laboratory work, clinical examination of patient, art interpretation, other

- **I.** Written final exam (50%):
 - Multiple choice test
 - Short answer questions
- II. Written Essay and presentation (30%)
- III. Laboratory work (20%)

The final exams will be offered in Greek & English

Specifically-defined evaluation	
criteria are given, and if and	
where they are accessible to	
students.	

(5) ATTACHED BIBLIOGRAPHY

- Suggested bibliography:

- 1. Vaughan, T.(2011). Multimedia: Making It Work (Eighth Edition).
- **2.** van Dam, N.H.M. (2017). 21st Century Corporate Learning & Development -Trends and Best Practices, New York: McGraw-Hill Companies Inc.
- **3.** Owens, R. (2014). Language Disorders.
- Related academic journals:
 - 1. Journal for Computer Assisted Learning, Wiley Online Library, https://onlinelibrary.wiley.com/journal/13652729
 - 2. Computer Assisted Language Learning, Taylor & Francis, https://www.tandfonline.com/loi/ncal20
 - 3. International Journal of Computer-Assisted Language Learning and Teaching (IJCALLT), IGI Global, https://www.igi-global.com/journal/international-journal-computer-assisted-language/41023